

Visual Basic programming:

Forms are the user interface and contain objects.

Objects (also can be called controls in VB):

The 3 main objects you will use for most of the programming you'll do this semester are

- Labels – show text on the screen

- Text boxes – allow user to input information to the form

- Command buttons – user “triggers” for an action to occur

Almost all of your programming (and all of it at the beginning of the semester) will be associated with the command buttons.

Properties:

All objects have properties that may be set before execution of the program (i.e., you preset them while you're designing the form), or may be altered during execution of the program.

Common properties that you'll deal with are

- Name

- Caption or Text (depending on the object)

- Font properties