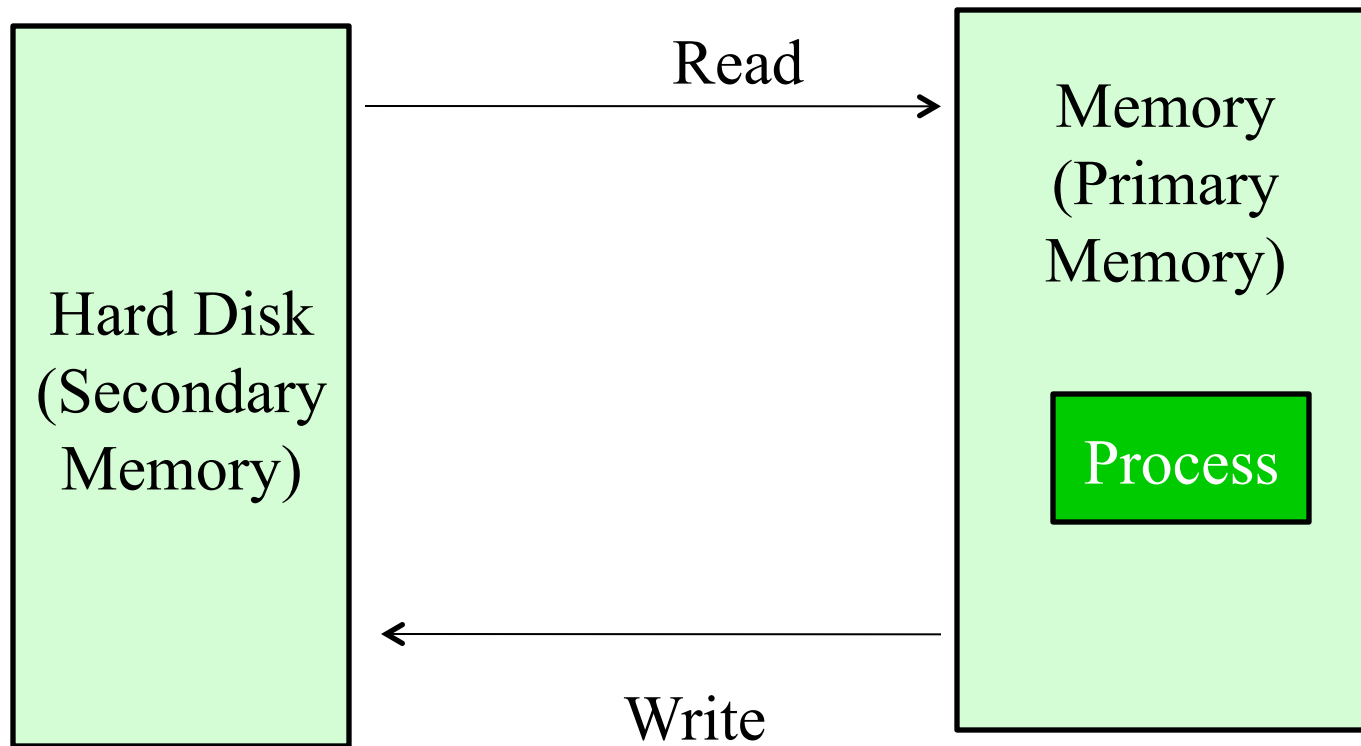

File I/O, Streams, Scanner

IST 256

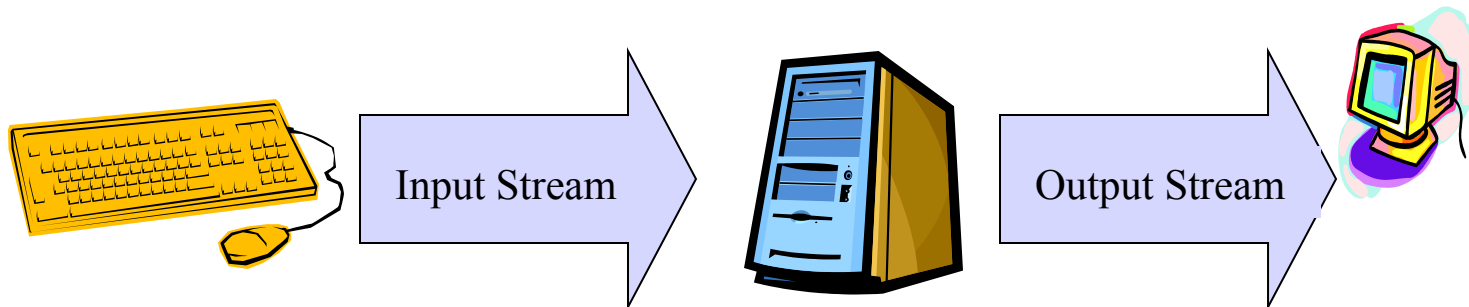
Application Programming for Information Systems

File I/O



I/O Streams

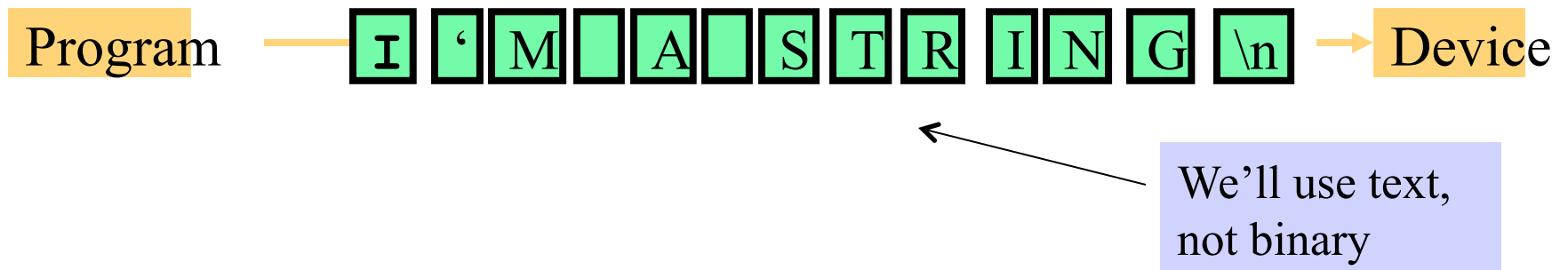
Default input/output streams



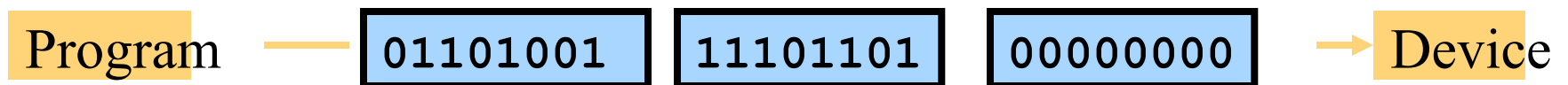
Java - Streams

JAVA provides 2 types of streams

Text streams - containing 'characters'



Binary Streams - containing 8 – bit information



Reading and Writing Files

Create a stream object and associate it with a disk-file



Give the stream object the desired functionality



while there is more information
read(write) next data from(to) the stream



close the stream

Reading Files

Code excerpt showing an Input Stream created as a BufferedReader and reading one line of text at a time:

```
BufferedReader ins
    = new BufferedReader(new FileReader("test.txt"));
while(ins.ready())
{
    String s = ins.readLine();
    System.out.println(s);
}
ins.close();
```

```
import java.io.*;
```

```
Place the code inside
try {...}
catch(IOException e){....}
wherever necessary
```

Writing Files

Code excerpt showing an Output Stream created as a
BufferedWriter, writing a string

```
import java.io.*;
```

```
String message = "example text";  
BufferedWriter outs  
    = new BufferedWriter(new FileWriter("test_out.txt"));  
outs.write(message);  
outs.close();
```

```
Place the code inside  
try {...}  
catch(IOException e){....}  
wherever necessary
```

Reading Tokens from a File

Code excerpt showing a Scanner wrapping an Input Stream, reading the next String token from the input

```
BufferedReader ins
    = new BufferedReader(new FileReader("test.txt"));
Scanner scanner = new Scanner(ins);
while(scanner.hasNext())
{
    String message = scanner.next();
    System.out.println(message);
}
scanner.close();
```

```
import java.io.*;
import java.util.Scanner;
```

```
Place the code inside
try {...}
catch(IOException e){....}
wherever necessary
```